



Project no. 004758

GORDA

Open Replication Of Databases

Specific Targeted Research Project

Software and Services

Deployment Plan

GORDA Deliverable D7.1

Due date of deliverable: 2007/03/31 Actual submission date: 2007/09/29

Start date of project: 1 October 2004

Duration: 42 Months

Continuent

Revision 1.0

Pı	Project co-funded by the European Commission within the Sixth Framework Programme (2002-2006)									
	Dissemination Level									
PU	Public	Х								
PP	Restricted to other programme participants (including the Commission Services)									
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Abstract

This document describes the prototype setup, experimental setting, and evaluation procedure used to demonstrate GORDA deliverables as an integrated prototype in a realistic setting. This is done using the workload of the industry standard TPC-C benchmark and three different concrete scenarios.

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Chapter 1

Introduction

The GORDA Prototype of the Integrated System provides an extensive framework on which to build replication database management solutions. It encompasses multiple configurations for different application and environment scenarios. In Chapter 2 we describe a realistic workload and measurement tools to demonstrate such prototype; and Chapter 3 provides detailed deployment and usage plan to achieve such demonstration.

1.1 Objectives

The goal of this document is to describe in detail an in-depth demonstration session of the GORDA Prototype of the Integrated System.

1.2 Relationship With Other Deliverables

This deliverable describes the process of demonstrating GORDA technology and thus is based on D5.2 (Prototype of the Integrated System). The demonstration itself is D7.2 (Demonstration).

Chapter 2

Additional Components

This chapter discusses the workload used in the GORDA demonstration and how the console is configured to obtain performance and resource usage measurements.

2.1 Workload Generator

The workload generator is based on the TPC-C benchmark, that proposes a wholesale supplier with a number of geographically distributed sales districts and associated warehouses as an application. This environment simulates an OLTP workload with a mixture of read-only and update intensive transactions listed in Table 2.1. Namely, *delivery* transactions are CPU bound. *payment* transactions are prone to conflicts by updating a small number of data items in the *Warehouse* table. Finally, *payment* and *orderstatus* execute some code conditionally. *neworder* and *payment* transactions account each for 44% of submitted transactions.

TPC-C mandates that the database size is configured for each simulation run according to the number of clients as each warehouse supports 10 emulated clients [1]. This ensures a realistic amount of conlicting updates and I/O requirements and is used in Section 3.3. The workload generator can also be used in a mode that does not enforce standard TPC-C scaling guidelines, as explained in Section 3.2. The sizes of database tables in each of these scenarios is shown in Table 2.2.

The workload generator component spawns multiple threads using a pool of connections spread evenly accross active database replicas. Upon failure of a replica, connections are real-located to remaining active replicas. Upon start of a replica, load is re-balanced. The workload generator is monitored and controlled using a JMX interface.

Transaction	Probability	Description	Read-only?
New Order	44%	Adds a new order into the sys-	No
		tem.	
Payment	44%	Updates the customer's balance,	No
		district and warehouse statistics.	
Order Status	4%	Returns a given customer's latest	Yes
		order.	
Delivery	4%	Records the delivery of orders.	No
Stock Level	4%	Determines the number of re-	Yes
		cently sold items that have a	
		stock level below a specified	
		threshold.	

Table 2.1: Transaction types in TPC-C.

	Numh	er of items	
Relations	Standard (150 cli.)	Light	Tuple size
Warehouse	15	4	89 bytes
District	150	20	95 bytes
Customer	450000	2000	655 bytes
History	450000	3562	46 bytes
Order	450000	3455	24 bytes
New Order	135000	662	8 bytes
Order Line	3824013	31395	54 bytes
Stock	1500000	40	306 bytes
Item	100000	10	82 bytes
Total	2.3 GByte	40 MByte	

Table 2.2: Size of tables in TPC-C and in the "light" scenario.

2.2 Console Configuration

The web-based management console configured for the demonstration scenarios offers the following capabilities:

- A global view of the cluster (Figure 2.1) that provides:
 - performance measurements obtained by the workload generator presented as charts;
 - buttons to remove and generate the initial database;
 - buttons to initiate, pause, and stop the workload;
 - a button to check replica consistency, by checksumming the content of each replica;
 - a button for each replica, showing status (green for operational, red for inactive), and opening the respective replica view and control window.
- A replica control panel (Figure 2.2), containing:
 - buttons to start and stop the replica;
 - buttons to initialize the group and to query group membership status (Figure 2.3).
- A replica information panel, containing four different tabs:
 - information about the replication server (Figure 2.4), including size of internal queues, transaction rates, and number of locally connected clients;
 - information about the group communication protocol (Figure 2.5), showing message and byte throughput;
 - information about the system resources (Figure 2.6), showing CPU, memory, I/O bandwidth, and network bandwidth.
 - the message log.





Figure 2.1: Cluster view and workload generator control panel.



Figure 2.2: Replica view: Control panel.

Deployment Manager		Group Communica	Group Communication								
		Application	Output								
	Start	ucha	Membership: Number of members: 3								
	Stop		Members: [cenario2-demo@/192.168.82.183:59927] [cenario2-demo@/192.168.82.185:58967] [cenario2-demo@/192.168.82.189:48906]								
		back									

Figure 2.3: Replica view: Group membership.



Figure 2.4: Replica view: Replication.



Figure 2.5: Replica view: Group communication.



Figure 2.6: Replica view: System information.

Chapter 3

Plan

This chapter provides a detailed guide to the deployment and testing of the GORDA Integrated Prototype in three distinct scenarios.

3.1 Scenario 0: Basic System

3.1.1 Goals

This scenario aims at demonstrating a GORDA system by setting it up from publicly distributed software packages, as would be done by an end-user or system integrator while evaluating GORDA technology. In detail, this scenario shows a simple primary-backup replication setup using Apache Derby, ESCADA, and Appia.

3.1.2 Pre-requisites

- At least one workstation.
- Java Runtime Environment (JRE) version 1.5 installed.

3.1.3 Deployment

- Obtain the "quickstart" package from http://escada.sf.net.
- Unpack the file.
- Run the included create-sample-databases to create sample databases.
- Observe Appia configuration.

• Observe ESCADA configuration.

3.1.4 Usage

- Connect the standard Apache Derby client console, ij, to each of the replicas.
- Issue an update to the primary replica.
- Observe the update propagating to a backup replica.
- Issue an update to a backup replica and observe it failing.
- Launch jconsole and connect to one of the replicas.
- Observe system configuration and status parameters.



Figure 3.1: Environment of the complete system scenario.

3.2 Scenario 1: Complete System

3.2.1 Goals

This scenario demonstrates the complete GORDA Integrated Prototype in a cluster, including a multi-master/update everywhere replication protocol, automated deployment, recovery, selftuning, and a complex workload. This scenario is prepared to be run in a set of laptop computers in order to be performed wherever needed. In detail, it shows PostgreSQL, ESCADA, Appia, and Jade. The outline of the hardware and software architecture is presented in Figure 3.1.

The workload used is based on the industry standard benchmark TPC-C. The difference is that in this Scenario we don't respect the scaling requirements because the size of the database would mean a very large amount of time for initializing the system and during recovery, incompatible with a public demonstration. On the other hand, the usage of a smaller database has also the effect of increasing the likelihood of update conflicts. The Scenario in Section 3.3 is performed with a properly scaled database.

3.2.2 Pre-requisites

- Cluster nodes running the remote deployment agent.
- A web server with files for deployment.
- The cluster manager running.
- The console server running.
- A web browser to interact with the console.
- A video projector for public display of the console.

3.2.3 Deployment

- Start all replicas. This deploys all software and starts it.
- Observe group status.
- Initialize the replica group. This step is required when the cluster boots from scratch, not when recovering failed replicas.
- Observe group status.
- Start the database populate client process. This connects to one replica and insertes data, that is propagated to the entire group by replication.
- Check consistency.

3.2.4 Usage

- Start client processes on a single replica.
- Observe system status, system performance and resource usage measurements.
- Start client processes in all other replicas.
- Observe system status, system performance and resource usage measurements.

3.2.5 Failure and recovery

- Physically remove one replica.
- Observe group status.
- Observe system performance and resource usage during failover.
- Reboot replica and restart it.
- Observe group status.
- Observe system performance and resource usage during recovery.
- Observe group status after recovery.
- Check consistency.

3.2.6 Adaptation

- Enable autonomic management in the cluster manager.
- Reduce the number of active clients.
- Observe group status.
- Increase again the number of active clients.
- Observe group status.



Figure 3.2: Environment of realistic workload scenario.

3.3 Scenario 2: Realistic Workload

3.3.1 Goals

This scenario demonstrates the performance of a GORDA configuration identical to the one described in Section 3.2 running the workload of the industry standard TPC-C benchmark with proper scaling. Since this benchmark requires a large amount of resources to run properly, it is run in dedicated servers and recorded for public playback. Extensive logs are also collected to allow a more precise evaluation that can be obtained by visual inspection of the console. The outline of the hardware and software architecture is presented in Figure 3.2.

3.3.2 Pre-requisites

- Cluster nodes pre-deployed with the software, all replicas running and the database already populated.
- The console server running.
- A web browser to interact with the console.

• Facility to capture screen to video active.

3.3.3 Usage

- Start multiple client processes.
- Observe system status, system performance and resource usage measurements.

3.3.4 Evaluation

• Logs are processed to extract detailed performance and resource usage information.

Bibliography

 Transaction Processing Performance Council (TPC). TPC BenchmarkTM C Standard Specification Revision 5.0, February 2001.